Nature’s Classroom
Activities-at-a-Glance – FALL 2018

M = Morning, A = Afternoon, E = Evening, W = Inclement Weather Option

**Morning Activities**

- Adventure I (M, A, W)
- Adventure II (M, A)
- Adventure Blend (M)
- Creek Walk* & Extreme Erosion (M)
  * Note: This activity can be affected by limited rainfall in the weeks leading up to your time at camp.
- Geodome (M)
- Horse Sense (M*, A)
  * Morning rides may be scheduled by DuBois staff depending on the overall riding program for the week.
- Predator-Prey (M)
- Shelter Building (M, A)

**Afternoon Activities**

- Adventure I (M, A, W)
- Adventure II (M, A)
- Animal Camouflage (A)
- Archery (A)
- Burma Bridge (A)
- Countdown (A)
- Creative Weaving (A, W)
- Creek Walk* (A)
  * Note: This activity can be affected by limited rainfall in the weeks leading up to your time at camp.
- Handle with Care (A, E, W)
- Horse Sense (M*, A)
  * Morning rides may be scheduled by DuBois staff depending on the overall riding program for the week.
- Hot Air Balloon (A, W)
- Pioneer Day (A)
  Counts as TWO afternoon activities
- Shelter Building (M, A)
- Towers (A, E, W)
- Where There’s Smoke (A)
- Wonderful Woodland Walkabout (A)
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Evening Programs

☐ Alpha Beta (E, W)
☐ Campfire & Hayride (E)
☐ Handle with Care (A, E, W)
☐ Night Hike (E)
☐ Pioneer Auction (E, W)
☐ Towers (A, E, W)
☐ YouTube Live! (E, W)

Inclement Weather Options

☐ Adventure I (M, A, W)
☐ Alpha Beta (E, W)
☐ Colonial Candles* (W)
☐ Creative Weaving* (A, W)
☐ Handle with Care (A, E, W)
☐ Hot Air Balloon (A, W)
☐ Mix, Mingle and Move (W)
☐ Pioneer Auction (E, W)
☐ Primitive Pottery* (W)
☐ Towers (A, E, W)
☐ YouTube Live! (E, W)

* Select TWO per inclement weather option:
    Colonial Candles, Creative Weaving, Primitive Pottery

(2)