Nature's Classroom

Activities-at-a-Glance - FALL 2018

M = Morning, A = Afternoon, E = Evening, W = Inclement Weather Option

Morning Activities

□ Adventure I (M, A, W)	□ Geodome (M)
□ Adventure II (M, A)□ Adventure Blend (M)	Horse Sense (M*, A)* Morning rides may be scheduled by DuBois
 Creek Walk* & Extreme Erosion (M) * Note: This activity can be affected by limited rainfall in the weeks leading up to your time at camp. 	staff depending on the overall riding program for the week. □ Predator-Prey (M) □ Shelter Building (M, A)
<u>Afternoo</u>	n Activities
□ Adventure I (M, A, W)	☐ Handle with Care (A, E, W)
□ Adventure II (M, A)	□ Horse Sense (M*, A)
□ Animal Camouflage (A)	* Morning rides may be scheduled by DuBois staff depending on the overall riding program for the week.
□ Archery (A)	□ Hot Air Balloon (A, W)
□ Burma Bridge (A)	□ Pioneer Day (A)
□ Countdown (A)	Counts as TWO afternoon activities
□ Creative Weaving (A, W)	□ Shelter Building (M, A)
□ Creek Walk* (A)	□ Towers (A, E, W)
Note: This activity can be affected by limited rainfall in the weeks leading up to your time at camp.	□ Where There's Smoke (A)
	□ Wonderful Woodland Walkabout (A)

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Evening Programs

□ Alpha Beta (E, W)
 □ Campfire & Hayride (E)
 □ Towers (A, E, W)
 □ Handle with Care (A, E, W)
 □ Night Hike (E)

Inclement Weather Options

- □ Adventure I (M, A, W)
 □ Alpha Beta (E, W)
 □ Colonial Candles* (W)
 □ Creative Weaving* (A, W)
 □ Handle with Care (A, E, W)
 □ Hot Air Balloon (A, W)
 □ Mix, Mingle and Move (W)
 □ Primitive Pottery* (W)
 □ Towers (A, E, W)
 □ YouTube Live! (E, W)
- * Select TWO per inclement weather option:

 Colonial Candles, Creative Weaving, Primitive Pottery